

Check in/Check Out Structured Mentoring – Fidelity Checklist

Active Ingredients	Implemented with Fidelity	
	YES	NO
Assignment of adult mentor who the student likes or is willing to try with		
Mentor delivers unconditional positive regard and encouragement, not punishment or withdrawal of affection		
Daily contact with the student in the morning (check in)		
Daily contact with the student in the afternoon (check out)		
Progress monitoring form to collect data and provide feedback to the student		
Student calculates whether goal was met, not adult		
Positive reinforcement delivered if student met the goal		
Reminder tomorrow is a new day if student didn't meet goal		

Behavioral Contracting – Fidelity Checklist

Active Ingredients	Implemented with Fidelity	
	YES	NO
Negotiated agreement between the student and adults (student has input)		
Contract focuses on positive behaviors that enable success		
Positive reinforcement contingency that provides pay-off to the student		
Access to pay-off does not exceed how long student can delay gratification		
Teacher follows up meeting by daily precorrecting and prompting the student		
Positive reinforcement is provided if student meets the goal		

School Home Note – Fidelity Checklist

Active Ingredients	Implemented with Fidelity	
	YES	NO
Development of school home note system that measures behavior, communicates whether the child met or did not meet the goal, and has a section for the parent to communicate back to the school		
Delivery of brief parent training on how to interpret the note and what to do if child meets goal or goes not meet the goal		
School home note is being sent home each day		
Parent is home to receive the note and deliver consequences at home based on the child's performance at school		
Parent send note back to school and communicate how they are responding to the child		

Small Group Social Skills/SEL- Fidelity Checklist

	Implemented with Fidelity	
Active Ingredients	YES	NO

Class Pass- Fidelity Checklist

	Implemented with Fidelity	
Active Ingredients	YES	NO